



Pike Youth Basketball League Rules

Effective September 16, 2024

1. Games will consist of (4) 8-minute running clock quarters.
2. Overtime period will be 2 minutes. Both teams can press, trap and double team. In the case of additional overtime, the first team to score wins the game.
3. Halftime will be 3 minutes.
4. There are 2 allowable timeouts per half and 1 additional time out for each overtime period.
5. Clock will stop on officials call with 2 minutes remaining in each half.
6. Clock will stop for all free throw attempts. Free-throw shooters will not be allowed to touch or step across free-throw line.
7. The goal height is 10 feet.
8. Five (5) personal fouls disqualify a player.
9. Establishes the bonus as two free throws awarded for a common foul beginning with the team's fifth foul in each quarter and resets the fouls at the end of each quarter.
10. Any team at the scheduled game time with less than 4 players must forfeit.
11. The goal is for every player to play at least 8 minutes per game.
12. Man-to-man defense must be used. Zone defenses, press and traps will be allowed the last 4 minutes of the 2nd and 4th quarters. Zone, press or traps outside of this allowable time frame will result in 1 warning per half. Each additional violation will result in a bench technical foul. The penalty for these bench technical fouls will be one free throw and the possession of the ball. During the first 12 minutes of each half double teaming the ball is permitted only in the free throw lane.
13. Help side defense can be played in the event that a player is beat off the dribble or a pass. Once the player is picked up, the player that has been beat needs to find the next open player.
14. Coaches and players who use curse words during a game will receive a technical foul and subject to being ejected. Any player that receives a technical foul must sit for at least 1 minute.
15. Players who throw a punch during a game will be ejected and suspended for the next game.
16. Upon receipt of a second direct technical foul during the season, the head coach must meet with representatives of the PYBL board before his/her next scheduled practice. Upon receipt of a third

technical foul, the coach could be removed from his/her team for the season. The same rules apply to assistants and players.

17. League Director may assess a technical foul by informing the coach during the game. This technical will not be shot, but it will count towards the coach's total.
18. Only (2) PYBL approved coaches are allowed on the bench on game day. Only 1 coach can walk/stand in the coaches box. The 2nd coach must sit on the bench at all times.
19. If jersey is not available for the game, a solid color shirt may be worn. Preferably team color for that day.